Part II

LambdaMOO

LambdaMOO first went online on October 31, 1990, and is the oldest and largest MOO going. Its theme of a large mansion and its grounds is something that almost everyone can relate to, and many people have done an enormous amount of wonderfully creative building there.

Part I provided information that is applicable to all or nearly all MOOs based on LambdaCore. Part II will detail a variety of things that are specific to LambdaMOO, though many of them (feature objects, in particular) are available in some form on other MOOs.